Performance Measurements on Various Wi-Fi Security Options

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Summary

The security issues gain more importance while the usage rates of wireless networks grow rapidly. There are several security mechanisms that distinguish the protocols from each other based on their specific characteristics such as encryption and authentication methods. These mechanisms and also the protocols themselves affect the network performance like the number of user applications running on the network. The most vital subject required at that point is the performance measurements through some metrics. In this study, we handle several Wi-Fi security protocols with different encryption options and represent their effects on the network traffic values. On this purpose, we clarify how the protocols can be compared due to the metrics of bandwidth and throughput.

Key words:

Network performance; traffic measurement; Wi-Fi; wireless security; wireless security protocols.

1. Introduction

Wi-Fi networks cover mobile devices or personal computers that are wholly named as wireless stations whether they are fixed or not. Today Wi-Fi represents the market name of the networking technology operable as IEEE 802.11 standards family. There are several important elements working in security part of Wi-Fi architectures. Two of them are:

- 1. Service Set Identifier (SSID): We know that the main constituent in a Wi-Fi network is called Basic Service Set and includes the wireless stations. In such structures, SSID is defined for each Access Point (AP) to permit network access to different user groups even with different access facilities. Wireless workstations or devices should mention the correct SSID to access the AP. Thus, any unauthorized or unlicensed access is easily averted.
- 2. Medium Access Control (MAC): Each wireless workstation has its own MAC address which is used for determining a network card. The MAC address list of the devices is accommodated at each AP of the network. When a device requests a network connection, the relevant AP checks the MAC address list whether it is valid or not. If there is not such a record, AP rejects this network access request. This process is known as MAC address filtering which has

some weaknesses especially in public hotspot regions [1].

There are several Internet tools using for changing the MAC addresses of the wireless stations. Additionally, in MAC technology, AP should be updated continually. This situation comes with a weak scalability of the MAC list. Moreover, the MAC addresses can easily be copied with a theoretical manner.

Except the aforementioned vulnerabilities there are many attacks and threats that should be repelled with different Wi-Fi security options. The outer attacks are mainly divided into four groups:

- Denial of Service (DoS)
- Rogue APs/Ad Hoc Networks (Phishing)
- Masquerade (Spoof)
- Modification (Alteration)

We can investigate two more classifications of the security attacks inside [2]-[3]. The schema in [2] mainly covers passive and active attacks. Passive attacks are traffic analysis and eavesdropping. On the other hand, active attacks include DoS, masquerade, message modification, and replay. Similarly in [3], the titles under the security attacks are DoS, dictionary building, eavesdropping, unauthorized access, traffic analysis, and the subtitles are jamming, passive/active eavesdropping, man in the middle, hijacking, replay.

The rest of this study is organized as follows. Section 2 defines the attacks on Wi-Fi security protocols. Section 3 gives some important definitions about the terms in Wi-Fi security protocols. Section 4 represents the application steps and results of the computer program. Finally, Section 5 covers the conclusion of our study.

2. Wi-Fi Attacks

properties

several

The network security researchers should know the main properties of the attacks to provide against them with some security options. For this reason, in this section we give the main explanations about the classes of Wi-Fi attacks. Some studies have mentioned the attacks to the Wi-Fi security protocols of Wired Equivalent Privacy (WEP), Wi-Fi Protected Access (WPA), and Wi-Fi Protected Access II (WPA2 or IEEE 802.11i). These protocols have

separated as

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and

advantages

disadvantages as detailed in [4]-[5]. Here, we collect the main attacks inside each type of protocols as follows:

1. WEP Attacks: FMS, KoreK, Chopchop, and PTW are the attack names inside this class. In this part, we give some points about these attacks respectively:

FMS, which gets this name from its founders Fluhrer-Mantin-Shamir, was defined in a paper in 2001 [6]. This WEP attack is based on statistical operations. It uses the shortages and weaknesses of Rivest Cipher 4 (RC4) algorithm in WEP. The hacker changed RC4 and estimates the key with given three bytes of Initialization Vector (IV) of WEP. Note that a key in WEP covers a public key called IV, nearby a private/shared key. More theoretical information about the encryption and decryption processes in WEP is in [7].

The hacker estimates and tests a probable key every time. In this attack, 6 million packets are necessary to gain a success ratio of 50%.

KoreK is developed by an anonym person who was participated in the security forum of NetStumbler.org. This person presented his attack as a code that defines 17 attacks. His first attack was based on FMS attack and provided to find the key in a faster way. He achieved this goal with decreasing the key space.

For Chopchop attack, a hacker does not need to know the key to solve the packet. There are several steps such as packet monitoring, resolving, modifying and relocating the packet into the network. For this reason this attack is slow, but gives the required information for deciphering. It also changes Cyclic Redundancy Check-32 (CRC-32) to prevent the elimination of the packet [8]-[9].

In 2007, Pyshkin-Tews-Weinmann announced the attack PTW. It has two specific properties. The former one is being based on Jenkins statistical equations. And the latter is to build a new structure for attacking. It does not make the key estimation bit by bit, the operations are done on multiple bits. Therefore, it needs only 35000-40000 packets to get the success ratio of 50% [9]-[10].

The attacks in this part are summarized in Table 1 as in [10].

Table	1:	WEP	attacks	

Name	Туре	Year	Packet Numbers
FMS	Statistical	2001	6,000,000 (64-bit WEP)
KoreK	Statistical	2004	200,000 (64-bit WEP)
PTW	Statistical	2007	70,000 (64-bit WEP)

2. WPA-PSK Attacks: Beck-Tews, Ohigashi-Morii, Dictionary attack to the handover, and Hole196 are the attack names inside this class. We give some definitions for each attack as follows: Martin Beck and Erik Tews published the details of their attack based on RC4 in 2008 [11]. This attack uses the holes of Temporal Key Integrity Protocol (TKIP) in WPA. TKIP is an extension of WEP and uses RC4 as the encryption mechanism, so to find its shortages is easier. We will give additional information about TKIP in subsection 3.3. On the other hand, WEP uses an unsecure proof method CRC-32, and this situation supports the hacker to resolve the ARP packets and affect the network traffic. Thus, the hacker can estimate the odd bits of a packet and then AP replies whether this results is true or not. If the estimation is true, the hacker passes to the next bit. By this way, the hacker can also practice a DoS attack [10].

Ohigashi-Morii attack is an extension to the Beck-Tews attack that is practiced on WPA-TKIP. Actually in the best conditions, the time required to locate a fake packet decreases to 1 minute instead of 15 minutes. The connection between two end points is also monitored in this attack [9]-[10].

In Dictionary attack, the hacker holds the handover between the wireless AP and the station after listening the network connection. The hash key between AP and the client is exchanged at the time the client starts the connection. Thus, the hacker can wait or start an unauthorized attack against the client [9]-[10].

The last attack Hole196 was discovered in 2010 by Sohail Ahmad as WPA2 attack. Its name comes from page 196 of the documents about 802.11 standards. It is not a key encryption attack. Instead, it is used in monitoring the connection between any two points without any permission and performing DoS attacks.

3. Theoretical Expressions of Wi-Fi Security Protocols

In this section we focus on the main security properties of WEP, WPA, and WPA2.

3.1 RC4 Encryption Algorithm

This encryption method was designed in 1987 by Ron Rivest who is one of the founders of the famous RSA algorithm. RC4 has been used in several standards and protocols such as WEP, WPA, SSL, TSL. Unfortunately, it has several drawbacks and is not used in today's protocols. One of the drawbacks is that RC4 is not robust because a weak key is constructed in every 256 or less keys. It becomes very easy to crack a data with such a key [6].

RC4 is a stream cipher using a variable length key with 1 to 256 bytes length. Inside the algorithm, a pseudorandom bit generator processes the input key and outputs a key stream which is independent from the plaintext. RC4 performs the bitwise exclusive-OR (XOR) operation to



combine these determined key stream and plaintext one byte at a time. The result cipher text bytes are returned into the plaintext via the same pseudorandom key stream in the decryption step [12]-[14].

We clarify that at the beginning of RC4, before the construction of the key stream, there is an array with 256 elements. This array is then changed into a permutation array. The private key is the main actor during these operations. At the end, the pseudorandom key stream takes place as mentioned above.

3.2 WEP Authentication

IEEE 802.11 determines two different authentication methods during the connection to a Wi-Fi network: Public System and Shared Key Authentication.

In Public System, any station that has an SSID mating with the AP's SSID and requests an authentication can get a connection authority. This part includes a simple request covering the identity of the station and an authentication response giving the successful/unsuccessful data. The steps in this part can be summarized as: (1) The client sends an authentication request to the AP. (2) AP gives the authentication warranty. (3) The client connects to the network [15].

In Shared Key Authentication, AP sends an unencrypted identity query to the client and reversely the client sends back the encrypted text version of this query for confirmation of AP. If AP decrypts this message, the authentication becomes successful.

3.3 TKIP

WPA uses TKIP during data encryption unlike WEP. In WEP, a hacker can capture the protocol, thus a replaying packet cannot be detected by the protocol. A counter on packet orders in TKIP solves this problem.

TKIP uses an algorithm which mixes the keys. TKIP also uses an integrity checking process called as Message Integrity Code (MIC) that prevents any change on data or the keys during their transmissions to the receiver part. While there is RC4 ciphering in TKIP, it is a requirement for all stations in the wireless network to share the common private key. This key is so longer than 40-bits key in WEP. On the other hand, in TKIP, any participant in the network generates different RC4 key stream than the others. Additionally, TKIP includes a new key for each generated packet to prevent a collision.

The operational diagram of TKIP can be seen in [16].

3.4 Advanced Encryption Standard (AES)

Instead of TKIP, WPA2 uses AES algorithm that is based on block cipher. The version of AES in WPA2 has Counter with CBC-MAC (CCM) mode for providing the data encoding and integrity. AES-CCM combines the encoding and authentication processes in a common algorithm.

4. Computer Implementations

As we mentioned in previous sections, there are some weaknesses in Wi-Fi security protocols. On the other hand, each protocol has its own properties depending on various security mechanisms and options. The wide usage of Wi-Fi networks comes with long response times and low throughput values. In this section we analyze the effect of authentication and encryption steps of the security protocols to the network traffic values. This represents the relationship between the security options and the performance of a wireless network in terms of some network metrics.

We used the computer hardware elements in Table 2:

Machine	Laptop #1	Laptop #2	Laptop #3
Model	HP Pavilion	HP 2000	HP Pavilion
	dv4	Notebook PC	Sleekbook 14
Processor	Intel Core 2	Intel® Core TM	Intel®
	Duo T6500-	i3 -2328M	Core™ i3-
	2100.0 MHz	CPU@2.20GHz	2375 M CPU
			@1.50GHz
			(4 CPUs)
Memory	4 GB	4 GB	6 GB
Network	Broadcom	Ralink	Intel®
Adapter	802.11b/g	RT5390R	Centrino ®
	WLAN	802.11b/g/n	Wireless N
		Wifi adapter	

We also used the network components as in Table 3:

Table 3	: Network components		
Machine	Model	Description	
Wireless Access	TP-LINK 300	Supports all security	
Point	Mbs Wireless N	standards	
	Access point	(WEP,WPA/WPA2,	
		WPA-PSK/WPA2-	
		PSK, MAC filtering)	
USB Wireless	300 MBbps Mini	Inca –IUWA-300N	
Adapter	USB Wireless	USB wireless adapter,	
	Adapter (IUWA-	Backtrack -3 –	
	300 N)	cracking support	

On the software part we chose JPerf 2.0.2 as the performance measurement tool. Actually, the decision of software is hard for Wi-Fi networks, because there is a compatibility problem with IEEE 802.11 and some computer devices do not support some applications. JPerf



is a strong and basic tool for measuring the traffic values in both TCP and UDP traffics.

The network traffic values cover some specific metric values. Network engineers use these metrics to analyze the network configurations and to solve several network problems. The most general metrics are in follows:

- Throughput: The amount of data transferring along a network link in any predetermined time duration. This value is easily influenced with central processing unit, disk performance, and several other environmental conditions. We can represent throughput values via the units of bits per second or packets per second [17].
- Delay: The time duration required for transferring the data from a source to a destination in unidirectional or bidirectional way over a network link. There are several results of delays such as the propagation delay caused from the data transmission, the transmission delay representing the real time for data carriage, and processing time for the data encapsulation and path construction [17].
- Response Time: The time duration between sending a request and getting its response. Thus, the response time is equal to the summation of delay and processing time.
- Bandwidth: Maximum frequency capacity that can be carried effectively by a network link. Sometimes bandwidth may be confused with throughput. If we imagine a network line as a pipe, bandwidth is its diameter, throughput is the amount of water passing through the pipe.

In this study, we give bandwidth, jitter, and throughput computations respectively for different TCP and UDP conditions. We tried three different tests for TCP and UDP separately on our specific wireless network to get various results for the same hardware/software environment. In the first one we used 150 mbps server and WPA2 with AES. The results are in Fig. 1 for TCP and in Fig. 2 for UDP:

The results are in Fig. 1	for TCP and	1 in Fig. 2	for UDP:	
bin/iperf.exe -s -P 0 -i 1 -p	5001 -f k			
Server listening on TCP po	ort 5001			
TCP window size: 64.0 KI	3yte (default)			
[248] local 200.200.20	0.100 port	5001 co	nnected v	vith
200.200.200.101 port 4916	50			
[ID] Interval Trans	sfer Ban	dwidth		
[248] 0.0- 1.0 sec 3395 K	Bytes 27810) Kbits/sec		
[248] 1.0- 2.0 sec 3726 K	Bytes 30524	Kbits/sec		
[248] 2.0- 3.0 sec 4152 K	Bytes 34010) Kbits/sec		
[248] 3.0- 4.0 sec 3976 K	Bytes 32569	Holds Kbits/sec		
[248] 4.0- 5.0 sec 4281 K	Bytes 35068	8 Kbits/sec		
[248] 5.0- 6.0 sec 4175 K	Bytes 34204	Kbits/sec		
[248] 6.0- 7.0 sec 4097 K	Bytes 33562	2 Kbits/sec		
[248] 7.0- 8.0 sec 3768 K	Bytes 30865	5 Kbits/sec		
[248] 8.0-9.0 sec 3632 K	Bytes 29750) Kbits/sec		
[248] 9.0-10.0 sec 3680 H	KBytes 3014	5 Kbits/sec		
[248] 0.0-10.0 sec 39016	KBytes 318	35 Kbits/se	с	
Fig. 1 TCP Test 1 with	150 mbms com	vor and WD	12 4 6 6	

Fig. 1 TCP Test 1 with 150 mbps server and WPA2 AES.

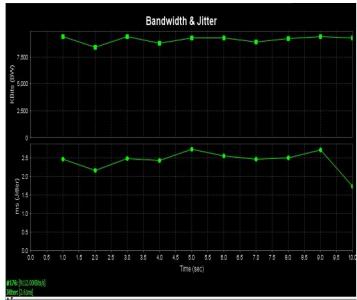


Fig. 2 UDP Test 1 with 150 mbps server and WPA2 AES.

The second test represents the effects of various security protocols on the network performance when TCP uses local Ethernet cable at the speed of 100 mbps as seen in Fig. 3:

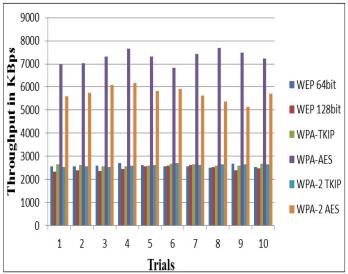


Fig. 3 TCP Test 2 with 100 mbps local Ethernet cable.

The results of the same test for UDP can be seen in Fig. 4.



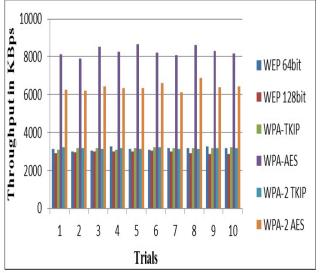
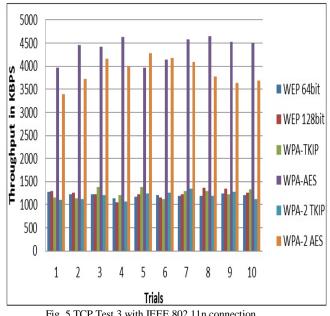


Fig. 4 UDP Test 2 with 100 mbps local Ethernet cable.

As seen in Fig. 3 and Fig. 4, the algorithm AES gives more advantages to the security protocols rather than the others in terms of throughput values for the same network conditions. Another observation is that WPA and WPA2 have advantages against WEP according to the traffic performance measurements.

In the third test, we used the same protocols as in Test 2 with modifying the connection to IEEE 802.11n and received the throughput values of the default window size for the security protocols using TCP and UDP respectively. The results are in Fig. 5 for TCP and in Fig. 6 for UDP:





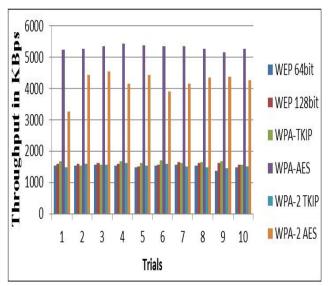


Fig. 6 UDP Test 3 with IEEE 802.11n connection.

We can extract from Fig. 3 to Fig. 6 that WPA-AES and WPA2-AES provide the largest values of throughput. WPA-TKIP and WPA2-TKIP follow them in general. WPA2 covers more security adjustments than WPA. For this reason WPA2 provides lower throughput than WPA in both options of AES and TKIP. Additionally, if we compare TCP and UDP, we can see that UDP has larger throughput values at the same test coverage. We know that UDP does not check the arrival of the network packets, so the security mechanism of UDP does not require more steps as TCP. This is the main reason of UDP results to give larger values.

5. Conclusion

Wireless security protocols and their options such as encryption algorithms of TKIP or AES affect the traffic performance of a network. We implemented a sample network and measured its performance with considering several different security options of WEP, WPA, and WPA2. We used JPerf 2.0.2 for throughput measurements of TCP and UDP in different conditions. These conditions are the environment of 150 mbps server and WPA2-AES, 100 mbps local Ethernet cable, and IEEE 802.11n connection. We compared the security protocols and mentioned that the protocols using AES give better performance in terms of throughput values. TKIP gives second good throughput values. WEP has generally the lowest values. An additional important result is that when we compare with WPA, WPA2 has lower throughput values because of its robust security mechanism.



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